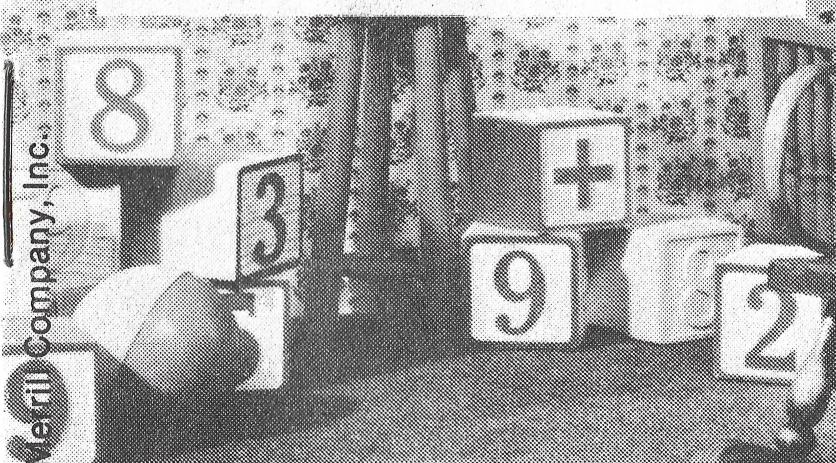


Raggedy Ann and Andy™ in the **KIDNAP KAPER**



...the scene of the crime

YOUR WORLD OF VIEW-MASTER

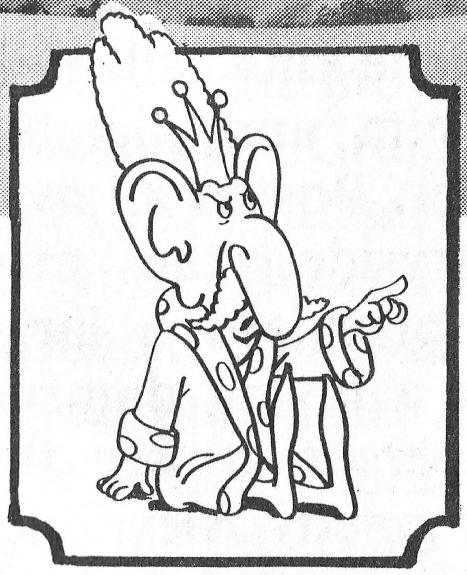
Ever wonder why View-Master pictures seem to be so much better than all the others? Put one of the reels in your viewer . . . click the colorful handle . . . look at the picture . . . explore with your eyes.

You're in the fascinating visual world of 3-D pictures.

Our world is measured three ways. Length, width, and the **third dimension**, depth. Notice that your View-Master picture seems to live right before your eyes. Images stand apart. Some things appear close. Some things far away. View-Master pictures have depth. The third dimension!

Subjects? You have a View-Master library that ranges from cartoons, TV and movies, to the scenic wonders of far away places. Collect many packets. Enjoy them over and over again.

Welcome to the world of 3-D . . . View-Master does make a difference!



the King

Once upon a time a very vain king lived in a faraway kingdom. He was perfectly happy in his fine palace except for one thing—his size. Strangely enough this very small king thought he would be better if he were taller. Now this king could grow, through powerful magic, if someone loved him. But he had been waiting a long time for love.



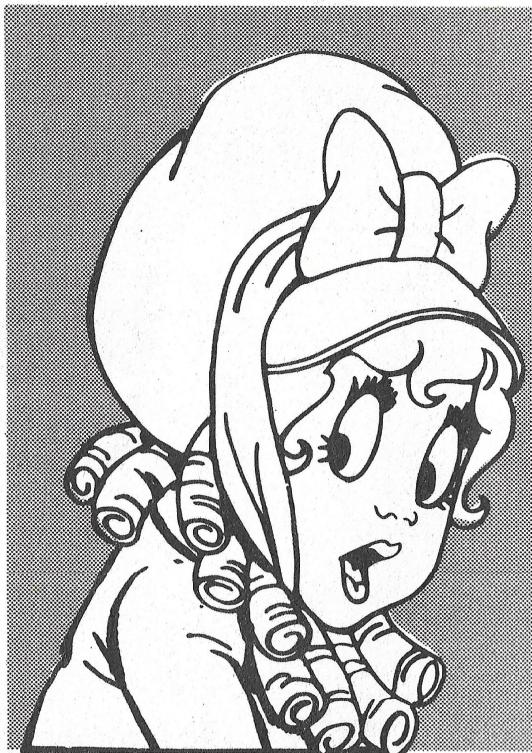
Alexander Graham Wolf™

One day the king called his scribe to him and dictated a royal edict. Posted all over the countryside, the proclamation promised a large reward for a loving damsel. The first person to see the poster was greedy Alexander Graham Wolf. "A-ha! A royal reward! And I know just the damsel for this job—that French charmer Babette who lives in Marcella's nursery." And that's where Raggedy Ann and Andy lived, too.

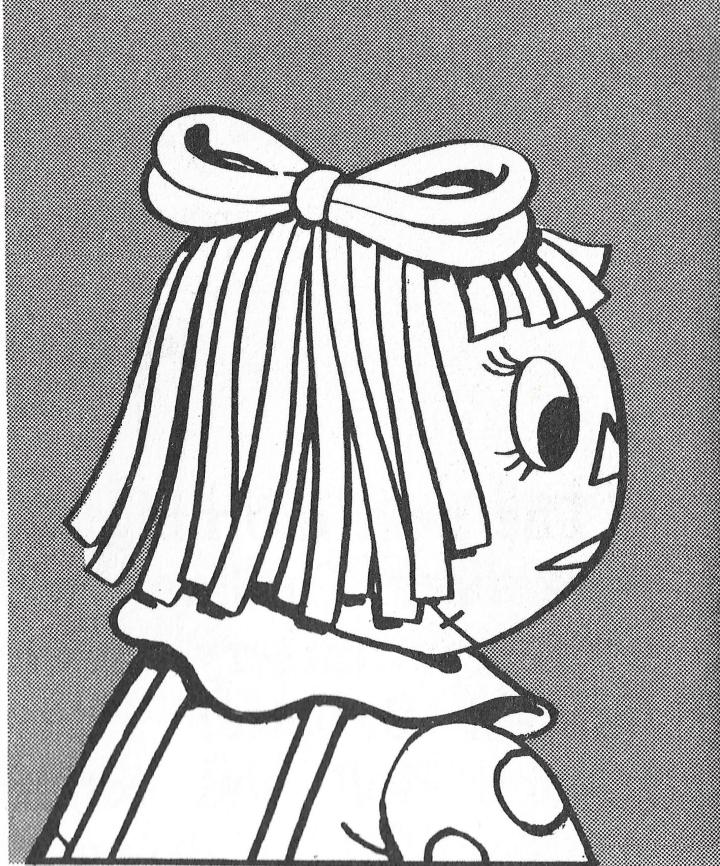
Babette™

The next morning just at dawn, Alexander Graham Wolf climbed up to the nursery window and kidnapped Babette! The poor little French doll was terrified as the Wolf pulled her down a ladder. All the other dolls slept soundly—except the dog, Raggedy Arthur, who awakened at the scuffling.

He knew something must be done, and Raggedy Ann was just the person who could help. For Raggedy Ann was very wise because her head was stuffed with nice, white cotton—and very sweet because her heart was made of candy. Raggedy Arthur barked and tugged at Ann and Andy until they awoke. Then they all dashed to the window as the Wolf ran off with Babette.

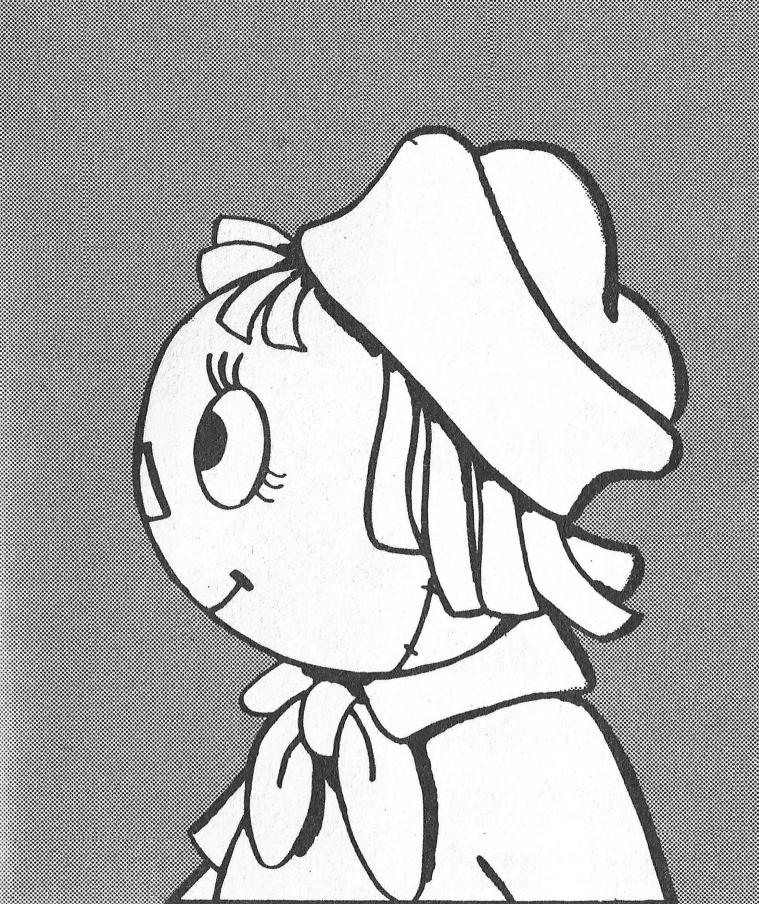


Raggedy Ann™



With Raggedy Arthur tumbling after them, Raggedy Ann and Andy ran through the house and out the door. Alexander Graham Wolf was shoving Babette into a Most Incredible Machine! The red vehicle looked a bit like a rocket. Alexander revved up the engine as Babette shouted, "Help me, Raggedy Ann!"

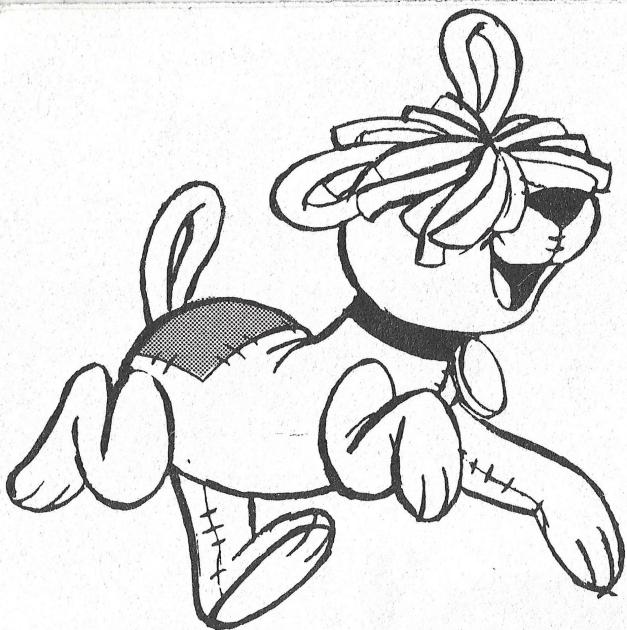
"Whatever can we do, Andy?" cried Raggedy Ann, running her fingers through her yarn curls.



Raggedy Andy™

“I have a plan,” replied her brother. “Alexander Graham Wolf is heading toward the sea. Let’s ask our friend the Pirate Captain for help. He’s been with us through many adventures.”

Raggedy Ann, Andy, and Arthur arrived at the shore just as the Wolf was pushing all the buttons in his Incredible Machine. It was becoming a weird submarine! Luckily, the Pirate Captain was nearby.



Raggedy Arthur™

"Climb aboard, Raggedy Ann and Andy," hailed the swashbuckling Captain. "We'll outrun that villain!"

The brave crew set sail on rough and choppy seas. Raggedy Arthur was a little frightened. He'd never sailed before. But Raggedy Ann comforted him. Then she began her duties as navigator for the ship.

Soon the Captain sighted the submarine periscope in his glass.

"Ship Ahoy!" he shouted. "We've got them!"



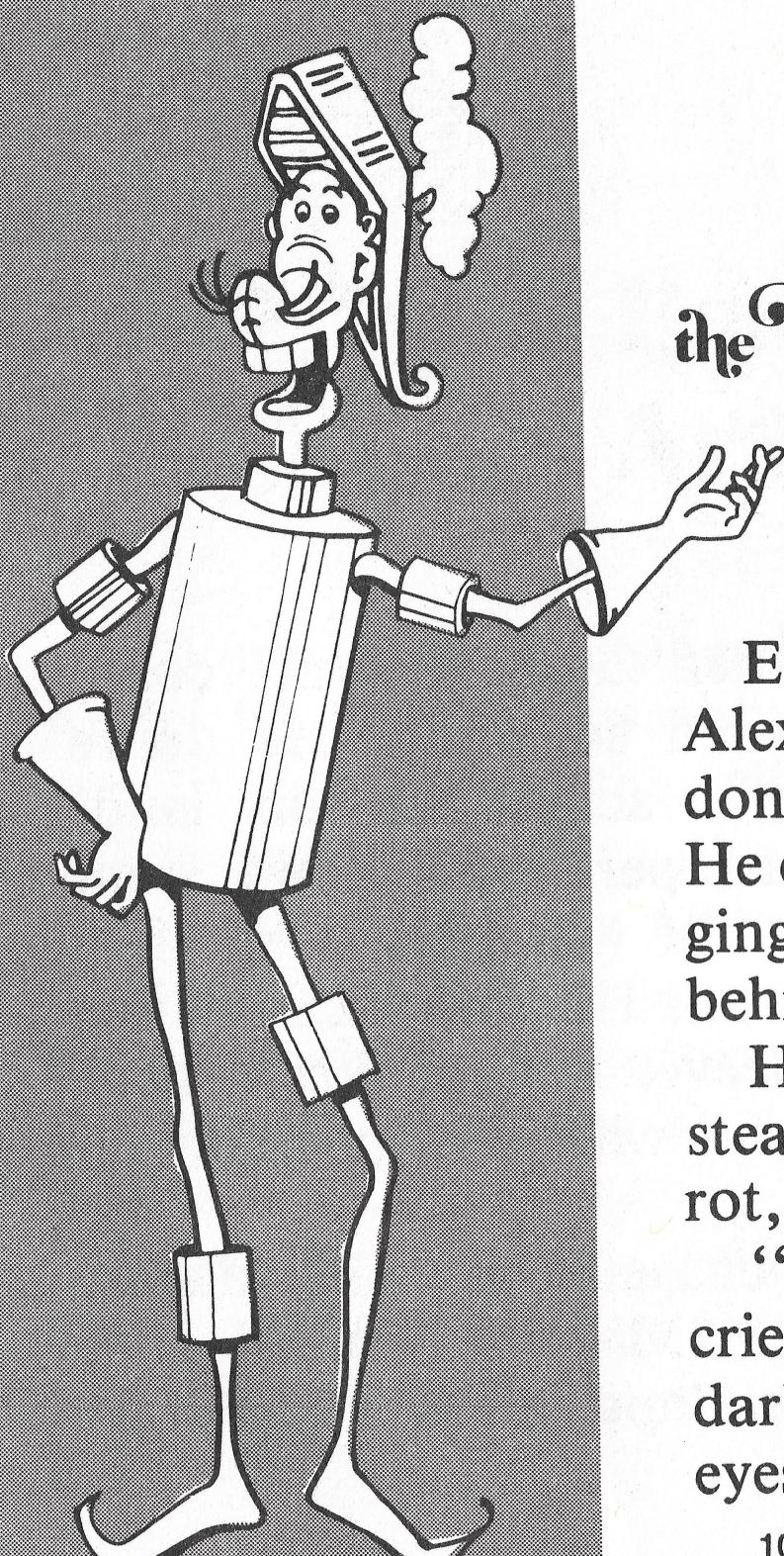


Pirate Captain

But Alexander Graham Wolf could not be out-foxed so easily. He drove his Incredible Machine up on land. Down went the periscope, down went the wheels, and he was off!

The Captain had a few tricks of his own up his sleeve, but it takes a little time to get sand wheels in position on a sailing ship!

In a wild chase over sand dunes, the Incredible Machine pulled out ahead, but the Captain never lost sight of it.



the Loony Knight™

Ever mindful of the reward, Alexander Graham Wolf abandoned his Incredible Machine. He entered a thick forest dragging the screaming Babette behind him.

Hot in pursuit were the steadfast Captain, his pet parrot, and the Raggedies.

“Oh, Andy, I’m scared,” cried Raggedy Ann. “It’s so dark in here my shoe button eyes can hardly see.”

the rest of the Story

Stealthily they crept through the dark woods. A squawk from the Captain's parrot startled Raggedy Arthur. Suddenly Raggedy Ann saw a glint of light. Could it be a tin person? Why, it was none other than silly Sir Leonard Loony, a good but not-too-bright member of the court.

"Have you seen a Wolf and a French doll?" inquired Raggedy Andy.

"Indeed, I have," replied the helpful Knight, who offered to lead them out of the gloomy forest.

At the edge of the woods, Raggedy Ann saw a lovely, gleaming palace, the home of the little king. At the same time Alexander Graham Wolf was closer

to his reward for bringing the king a damsel. From a balcony the Wolf showed Babette the king, a very sad and lonely man who had never been loved.

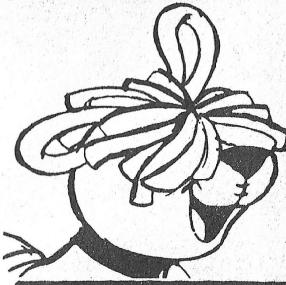
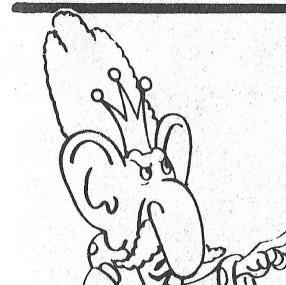
"Ah, *mon ami*, he does look as though he needs me," mused Babette.

At that moment our friends were scaling the palace wall. The Captain stood on the Knight's shoulders. Then Andy stood on the Captain and gave Ann a boost over the wall. Raggedy Ann opened the gate, and the rescuers pounced on the greedy Wolf.

Meanwhile Babette began talking to the sad king. Gently she kissed him on the cheek. And at that, the king began to grow—and grow—and grow! He became very handsome, too.

Later at their wedding, Alexander Graham Wolf received his reward for bringing the king a loving damsel. Babette said, "I loved the king even when he was short. Raggedy Ann had taught me that love and goodness have nothing to do with size." So the king and Babette were very happy.

Raggedy Ann and Andy stood by—filled with loving happiness, too.

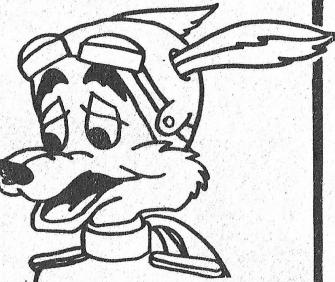
1. 2. 3. 4. 5.

IDENTIFY AS MANY AS YOU CAN

TWO ARE STRANGERS

- A** PIRATE CAPTAIN
- B** RAGGEDY ANN
- C** LOONY KNIGHT
- D** LITTLE KING
- E** BABETTE
- F** ARTHUR
- G** RAGGEDY ANDY
- H** ALEX G. WOLF

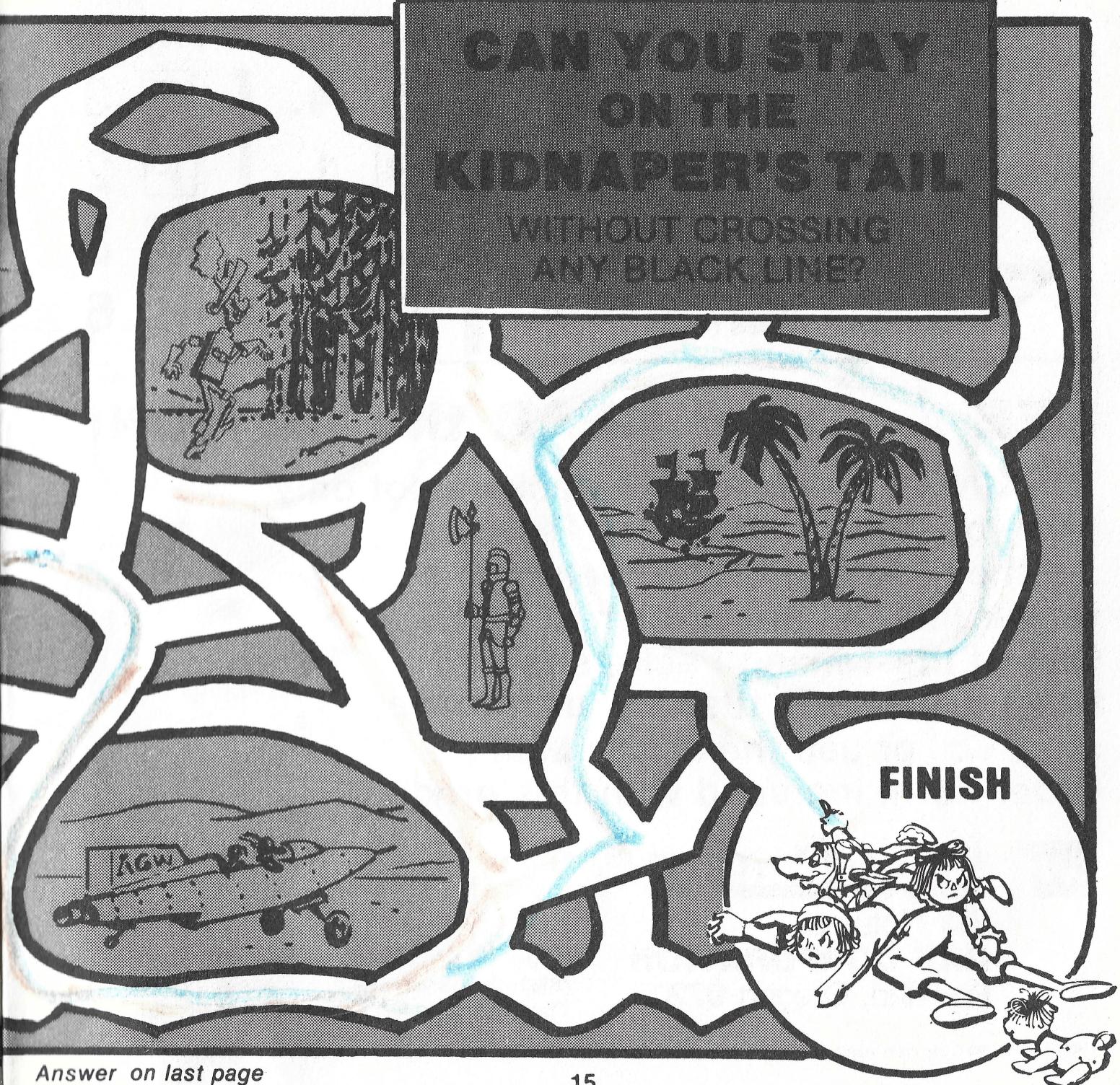
Answers on page 16

6. 7. 8. 9. 10. 

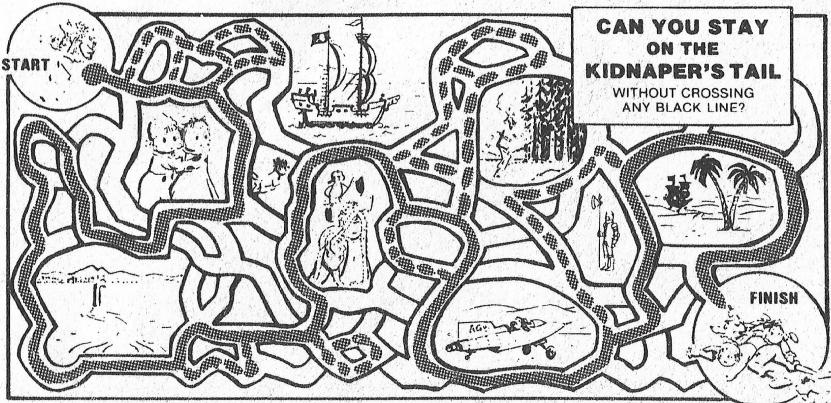
START



CAN YOU STAY
ON THE
KIDNAPER'S TAIL
WITHOUT CROSSING
ANY BLACK LINE?



Answer on last page



SOLUTION TO PAGES 14 & 15

ANSWERS TO PAGE 13

- | | | | |
|----------|-----|----------|----|
| A | 4. | E | 3. |
| B | 1. | F | 2. |
| C | 10. | G | 8. |
| D | 5. | H | 6. |

SEE . . . and HEAR the ACTION!

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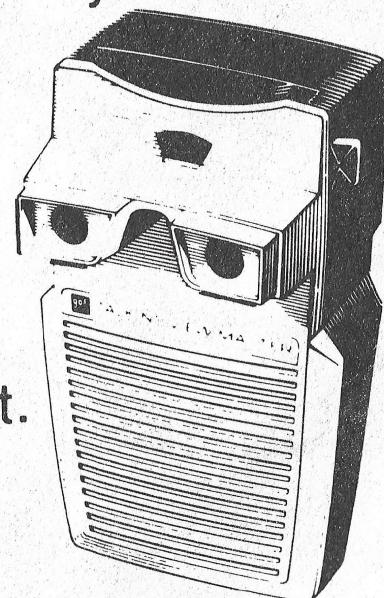


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3D Pictures

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